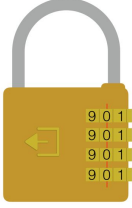
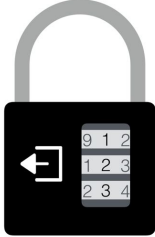
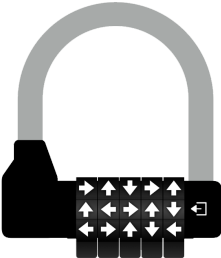
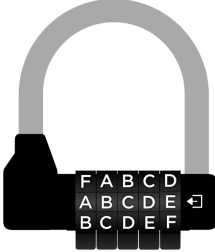


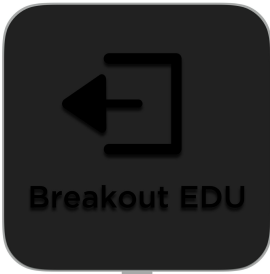
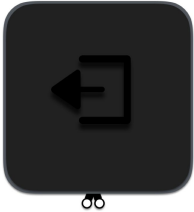


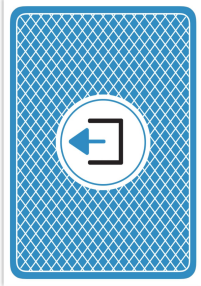


## Brainstorm Worksheet

This guide below can serve as a visual mapping or brainstorming tool for creating your game. It can also serve as a quick reference for you or a new facilitator.

LOCK TYPE	LOCK COMBINATION	HOW WILL THEY KNOW THE COMBO?	WHERE WILL IT LEAD?
 <p><b>4-Digit Lock</b></p>	<p>1860</p>	<p>Year set off. The four numbers will be in a text about the journey and they have to order them and open lock.</p>	<p>Leads to the pictures to work out the out the worded lock</p>
 <p><b>3-Digit Lock</b></p>	<p>941</p>	<p>Set off with nine, four journeyed from Coober Peedy, one survived. Printed text from their journey with these digits in it underlined</p>	
 <p><b>Directional Multilock</b></p>	<p>Picture order</p>	<p>4 pictures. Two from South Australia of Mel ad two from North Australia of destination. Numbered 1-4 with arrows that are visible with the backlight to get direction to open lock.</p>	
 <p><b>ABC Multilock</b></p>		<p>Use word FACED or PARTY and have four pics one word type clue</p>	

ITEM TYPE	COMBINATION / PURPOSE	WHAT WILL THEY DO WITH IT?	WHERE WILL IT LEAD?
 <p><b>LOCKS App</b></p>			
 <p><b>USB Drive</b></p>	<p>File on it with a article about their journey, of no use to the final solving of the puzzle.</p>		
 <p><b>Large Lock Box</b></p>			
 <p><b>Smaller Lock Box</b></p>	<p>Contains the backlight needed to read the scripts. Has the first small lock on it</p>	<p>Is opened by 1860 digits from text</p>	

ITEM TYPE	PURPOSE / ROLE	WHAT WILL THEY DO WITH IT?	WHERE WILL IT LEAD?
 <p>UV Flashlight</p>	<p>Use to shine on pictures to get lock code</p>		
 <p>UV Pen</p>			
 <p>Reflection Cards</p>			
<p>Other Item</p>	<p>Map of their journey</p>		
<p>Other Item</p>	<p>Diary to go in the box</p>		



## Crazy Burke

Burke was a policeman with a dream, he had a crazy idea that he wanted to be the first to cross the new country of Australia from South to North.

He wanted to win the prize offered by the Victorian Government to be the first expedition to cross Australia.

Burke convinced Wills to journey with him and wealthy settlers invested their money to fund the journey as they wanted to see a tele communications line built along the route to do business in this new country.

It was a race to begin with, as Burke was worried that another explorer John Stuart would beat them to the prize. Burke set out from Melbourne with a large party. But the final leg of the journey saw only Wills, King, Grey and Burke continue.

John King was the sole survivor of the Burke expedition. He has hidden inside a locked box found at Coober Peedy a diary of their journey. It contains information valuable to the Melbourne Museum about their discoveries.

Melbourne Museum really needs this box unlocked and have offered up a prize to the team who can do it!

Can you unlock the box and reveal the diary for the first time?

Whole class

Middle School

Australian History: First Explorers Burke and Wills